

Fachdienst	Kultur
Auskunft erteilt	Frau Henne
Zimmer	810
Telefon-Durchwahl	(0551) 400 - 2486
Fax-Durchwahl	(0551) 400 - 2743
e-mail	kultur@goettingen.de a.henne@goettingen.de

Datum und Zeichen
Ihres Schreibens

Mein Zeichen
(in der Antwort bitte angeben)

Datum

41-54-38 – Be/he

März 2010

Invitation for the 29th Game Inventor's Convention in Göttingen 2010

Dear Madams and Sirs,

on the 5th and 6th of June, the 29th Game Inventors' Convention will take place in the Göttingen Municipal Hall (Albaniplatz), jointly organized by Reinhold Wittig (Edition Perlhuhn) and the Fachdienst Kultur of the City of Göttingen.

This invitation goes out mainly to game designers (newcomers as well as professionals) and to small scale publishers, but also to game reviewers, editors of game publishing companies or gaming magazines and, of course, to other interested individuals.

This is the planned itinerary:

Saturday, June, 5th, 2010

(please note the following change: The entrance is at the main entrance in front of the hall this year)

10:00		Opening of the Municipal Hall, setting up booths, time for talking
11:30		Mr. Walz from Ludofact presents insights into the production of games (Presentation organized by the Game Designer Association SAZ).
12:30 – 1:30		First Tutorial
2:00		Opening ceremony Welcome address by Reinhold Wittig Opening speech by Ulrich Holefleisch, mayor of Göttingen The „Inno-Spatz“ will be awarded to www.boardgamegeek.com Laudatory speech by the organizers of the Deutsche Spieleautoren-Tagung in Weilburg Words of thanks from the prize winner
3:00	Main Hall	Self-introduction of the Game Designer Association. Afterwards: Second Tutorial (second floor, North side)
4:30	Second floor, North side	Game publishers introduce themselves. Moderation: Wieland Herold

- | | | |
|------|-----------------------------|---|
| 5:30 | Second floor,
North side | Workshop: Magazine Games (Spielbox).
Moderation: Wieland Herold |
| 6:30 | | Relocation to Cafe Nikolai, Nikolaistr. 18, 37073 Göttingen,
with our traditional Spaghetti dinner (price per person for all you
can eat plus one drink: 8,50 €). Relaxed exchange of ideas,
playing games, making plans and making friends. |

On **Sunday, June 6th, 2010** the traditional public workshop takes place. Anyone interested can come to try out new games and discuss them with the authors.

At 10:30, in the Main Hall, the **advancement prize for upcoming game designers** is awarded. You can find information about this on the attached page. Afterwards, the Hippodice Game Club will announce its decision about the laureate of the 21st competition for game authors in 2009 – with proper appreciation, of course!

Please use the answer sheet to tell us by **May 14th 2010** whether you want to come to the convention and who is accompanying you (if applicable). Please understand that we cannot confirm your registration.

For authors who come to the convention for the first time, there are two tutorials. Upon request, there might be a third on Sunday after the award ceremony.

As in 2009, the „entrance fee“ is 10 €, to be paid upon arrival. This small amount will get you a unique „entrance ticket“, a small ornament on a leather string which has been made by San (bush people) in the North of Namibia and which we ask you to wear during the gathering. Each year there is a different Namibian animal, which has been elaborately carved out of Makalani nuts („plant ivory“). This year, there are two to choose from: **porkupines or warthogs**. We are sure you will enjoy this special piece of jewelry and you can even assemble your own little zoo – if you come regularly.

You will have to take care of your lodging by yourself. If necessary, please contact Göttingen Tourism: Altes Rathaus, Markt 9, 37073 Göttingen, Tel.: +49-551-49980-0 or +49-551-49980-20, e-mail: tourismus@goettingen.de. There is a city map of Göttingen at www.goettingen-tourismus.de

For preparational press releases, please contact Wieland Herold, Nadorster Str. 276, 26125 Oldenburg (wielandherold@web.de). There will be a special issue of the magazine „Spiel und Autor“ (www.spiel-und-autor.de) with game ideas and current information. If you want your game ideas to be mentioned in the catalogue, please contact Cordula Herold at the same address. The „Spiel und Autor“ workshop will offer the opportunity to participate in the creation of the „Spiel im Heft“ („magazine game“) of the magazine „Spielbox“. Game ideas which can be played with conventional equipment (meeples, dice, checkers pieces) will be introduced and discussed.

The submission deadline is also on the **14th of May, 2010**.

Four rules for our gathering:

17. If you have to cancel at short notice, please still let us know about it so we can update our participants' list, and, where applicable, assign tables to other participants.
18. Please note that on Saturday, our gathering is not open to the public but only to people who have signed in beforehand.
19. Name tags are helpful, especially for publishers.
20. Please note the closing times of the Town Hall: Saturday at 7.00 pm, Sunday at 2.15 pm

Best regards,
by order of

(Beck)
enclosure

The dates for the 30th Game Designers' Convention will be the 4th and 5th of June, 2011. The 31st Convention will be held on 2nd and 3rd of June, 2012.